



Data Structures-2

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Learning objectives

Objective

- Linear data structures
- Type Linear data structures
 - Stacks – PUSH, POP using a list (Single Data, Multiple Data)
 - Queue- INSERT, DELETE using a list (Single Data, Multiple Data)
- Implementation in Python

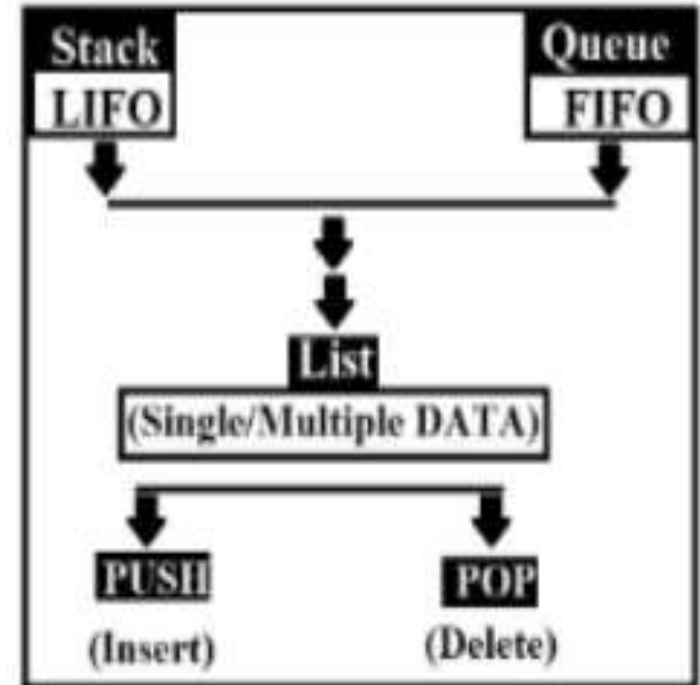




Data Structure

What is Data Structure ?

- Data structures are a way of organizing and storing data so that they can be accessed and worked with efficiently.
- Linear Data Structures
 - Data collections of ordered items
 - Order depends on how items are added and removed
 - Once added item stays in position
 - Examples: **stacks, queues**





Linear Data Structure

Characteristics Linear Data Structures:

- Two ends (left – right, front – rear)
- Linear structures distinguished by how items are added and removed
- Additions of new items only allowed at the end
- Deletion of existing items only allowed at the end
- Appear in many algorithms

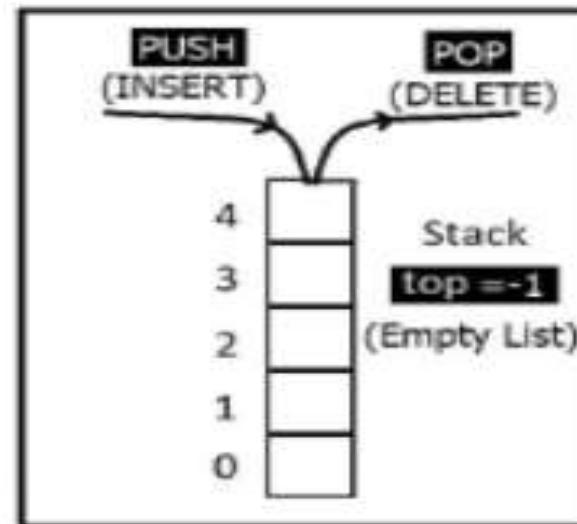




Linear Data Structure

Stack:

- Stacks are linear Data Structures which are based on the principle of Last-In-First-Out (LIFO) where data which is entered last will be the first to get accessed.
 - Addition/removal of items always takes place at same end (top)
 - Base represents bottom and contains item has been in stack the longest
 - Most recently added to be removed first (last in-first-out, LIFO)
 - Top: newer items;
 - bottom: lower items

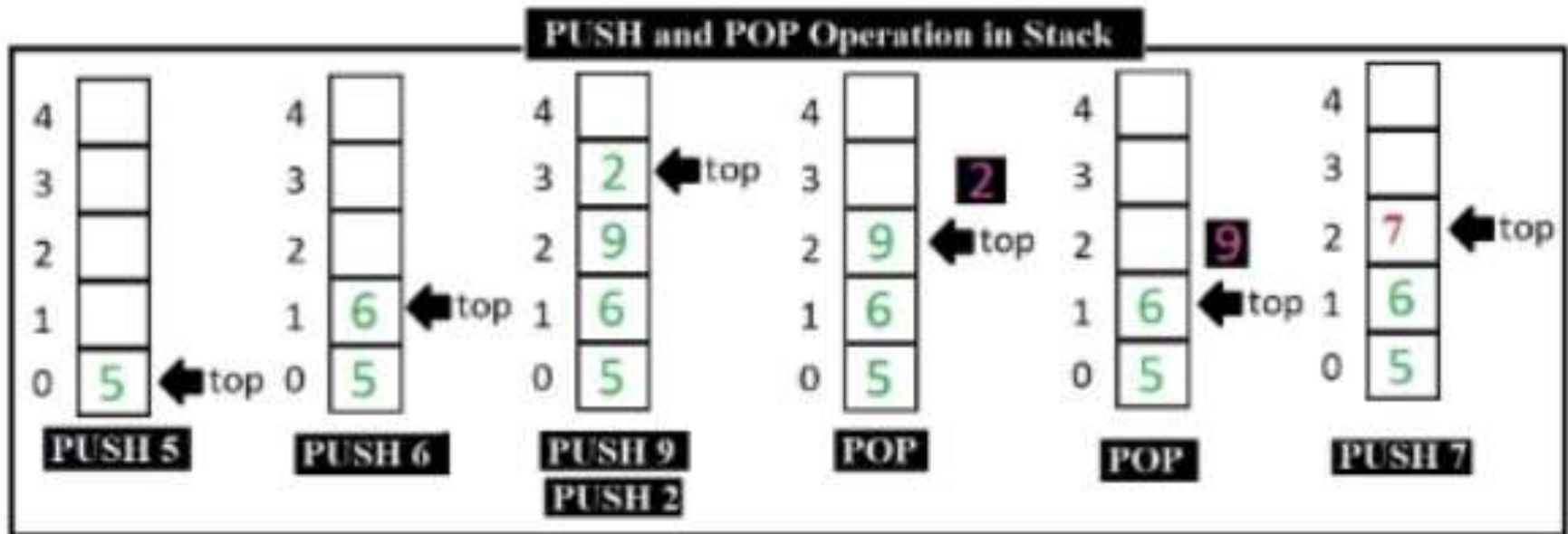




Stack

Operations of Stack

- **PUSH:** pushing (adding) elements into Top of Stack,
- **POP:** Popping (deleting) elements and accessing elements from Top of Stack.
- **TOP:** This TOP is the pointer to the current position of the stack.





Stack

Applications Using Stacks

- Stacks are prominently used in applications such as:
 - Recursive Programming
 - Reversing words
 - Expression Conversion
 - In-fix to Post-fix
 - Backtracking
 - Undo mechanisms in word editors
 - Check if delimiters are matched
 - Matching of opening and closing symbols: {,},[,],(,)
 - Check: {{a}[b]{{[c]}(d(e)f)}((g))} and ({[a}b(c))]





Stack

Stack - Abstract Data Type

- **Stack()** creates a new, empty stack; no parameters and returns an empty stack.
- **push(item)** adds a new item at top of stack; needs the item and returns nothing.
- **pop()** removes top item; needs no parameters, returns item, stack is modified
- **peek()** returns top item from the stack but doesn't remove it; needs no parameters, stack is not modified
- **isEmpty()** test if stack is empty; needs no parameters, returns a boolean value
- **size()** returns number of items on stack; needs no parameters; returns an integer





Stack

Implementing Stack using List in Python

```
class StackList:
    def __init__(self):
        self.items = []

    def isEmpty(self):
        return self.items == []

    def push(self, item):
        self.items.insert(0, item)

    def pop(self):
        return self.items.pop(0)

    def peek(self):
        return self.items[0]

    def size(self):
        return len(self.items)
```





Stack

Implementing Stack using List in Python

#Program to implement Stack Operation on Single data

```
def push(stack,x):    #function to add element at the end of list
    stack.append(x)
def pop(stack):      #function to remove last element from list
    n = len(stack)
    if(n<=0):
        print("Stack empty....Pop not possible")
    else:
        stack.pop()
def display(stack):  #function to display stack entry
    if len(stack)<=0:
        print("Stack empty.....Nothing to display")
    for i in stack:
        print(i,end=" ")
```





Stack

#main program starts from here

```
x=[]
choice=0
while (choice!=4):
    print("*****Stack Menu*****")
    print("1. push(INSERT)")
    print("2. pop(DELETE)")
    print("3. Display ")
    print("4. Exit")
    choice = int(input("Enter your choice :"))
    if(choice==1):
        value = int(input("Enter value "))
        push(x,value)
    if(choice==2):
        pop(x)
    if(choice==3):
        display(x)
    if(choice==4):
        print("You selected to close this program")
```

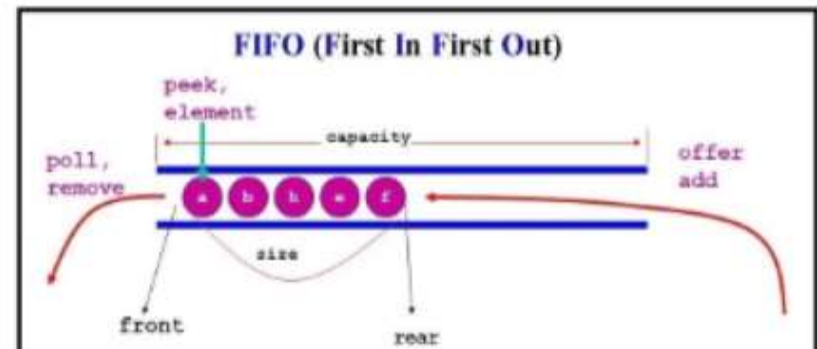
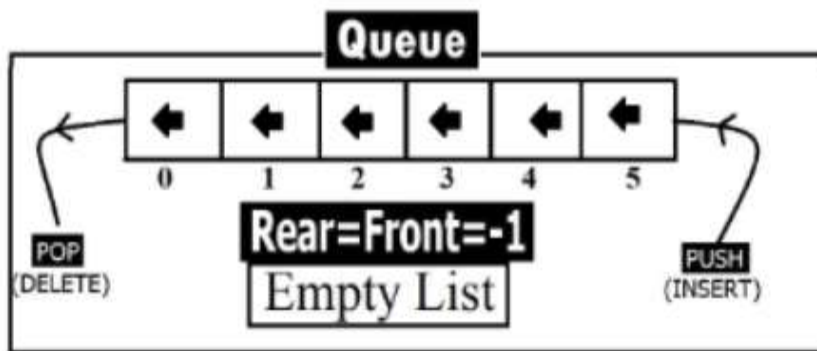




Queue

Queue

- A queue is also a linear data structure which is based on the principle of First-In-First-Out (FIFO)
- where the data entered first will be accessed first.
- It has operations which can be performed from both ends of the Queue, that is, head-tail or front-back.
 - En-Queue: Add items on one end
 - De-Queue: Remove items on the other end

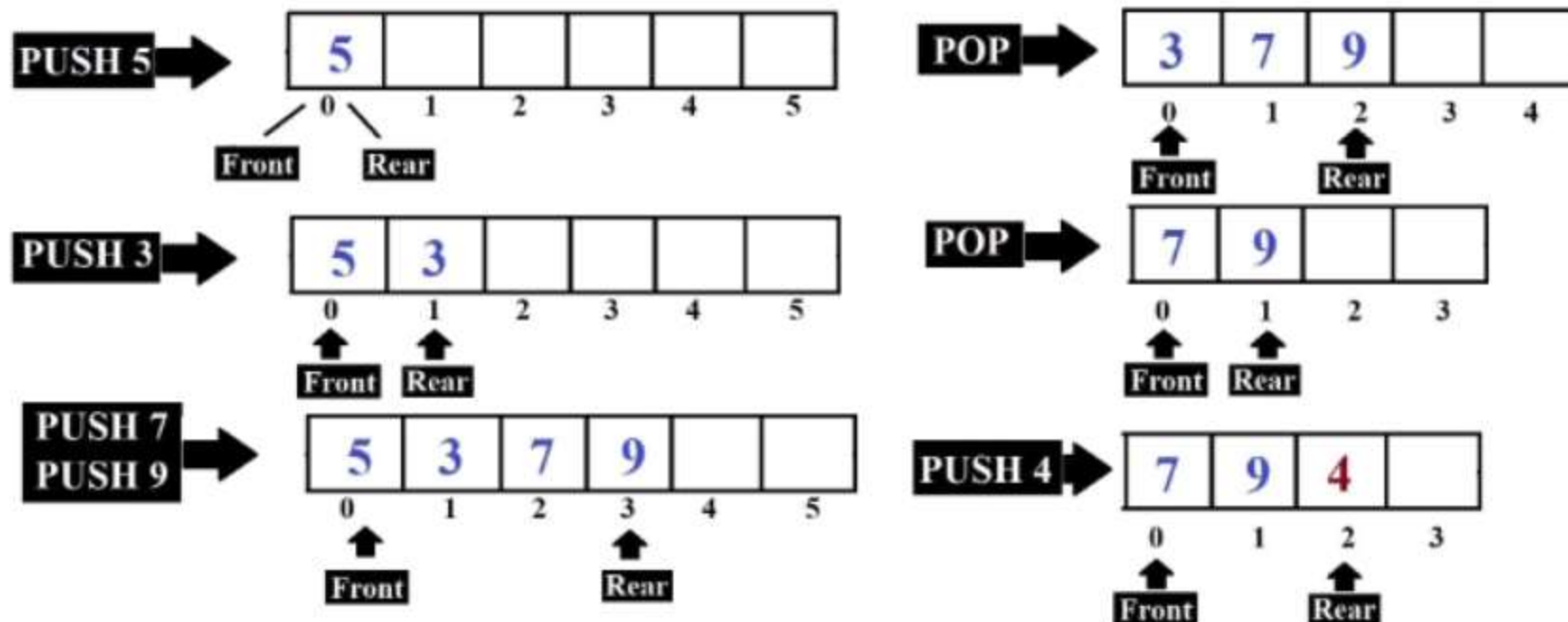




Queue

Queue

- A queue is also a linear data structure which is based on the principle of First-In-First-Out (FIFO)
 - En-Queue: Add items on one end (Rear)
 - De-Queue: Remove items on the other end (Front)





Queue

Applications of Queues

- Queues are used in various applications:
 - In network equipment like switches and routers
 - Network Buffers for traffic congestion management
 - Operating Systems for Job Scheduling
 - Checkout line
 - Printer queue
 - Take-off at airport





Queue

Queue - Abstract Data Type

- **Queue()** creates a new, empty queue; no parameters and returns an empty queue.
- **enqueue(item)** adds a new item to rear of queue; needs the item and returns nothing.
- **dequeue()** removes front item; needs no parameters, returns item, queue is modified
- **isEmpty()** test if queue is empty; needs no parameters, returns a boolean value
- **size()** returns number of items in the queue; needs no parameters; returns an integer





Queue

Implementing Queue in Python

```
class Queue:  
    def __init__(self):  
        self.items = []  
  
    def isEmpty(self):  
        return self.items == []  
  
    def enqueue(self, item):  
        self.items.insert(0, item)  
  
    def dequeue(self):  
        return self.items.pop()  
  
    def size(self):  
        return len(self.items)
```

```
from Queue import Queue  
  
q=Queue()  
  
q.enqueue(4)  
q.enqueue('dog')  
q.enqueue(True)  
print(q.size())
```





Queue

Implementing Queue using List in Python

```
def add_element(Queue,x): #function to add element at the end of list
    Queue.append(x)
def delete_element(Queue): #function to remove last element from list
    n = len(Queue)
    if(n<=0):
        print("Queue empty....Deletion not possible")
    else:
        del(Queue[0])
def display(Queue): #function to display Queue entry
    if len(Queue)<=0:
        print("Queue empty.....Nothing to display")
    for i in Queue:
        print(i,end=" ")
```





Queue

```
#main program starts from here
x=[]
choice=0
while (choice!=4):
    print(" *****Queue menu*****")
    print("1. Add Element ")
    print("2. Delete Element")
    print("3. Display ")
    print("4. Exit")
    choice = int(input("Enter your choice : "))
    if(choice==1):
        value = int(input("Enter value : "))
        add_element(x,value)
    if(choice==2):
        delete_element(x)
    if(choice==3):
        display(x)
    if(choice==4):
        print("You selected to close this program")
```





Conclusion!

- We learned about:
 - Linear data structures
 - Type Linear data structures
 - Stacks – PUSH, POP using a list (Single Data, Multiple Data)
 - Queue- INSERT, DELETE using a list (Single Data, Multiple Data)
 - Implementation in Python

Thank you

